

AMENDMENTS TO THE CLAIMS:

The following claims will replace all prior claims in the application. Kindly cancel claims 1, 4 and 12, and amend claims 2, 5, 7-11 and 13 as follows:

Listing of Claims:

1. (canceled)
2. (currently amended) ~~The A method of claim 1~~ tangibly embodied on or in a memory for deriving barycentric coordinates for a point \mathbf{p} within an n-sided polygon, wherein, for a particular coordinate w_j , corresponding to a vertex \mathbf{q}_j , the method embodies a formula which may be expressed as follows:

$$w_j = \frac{\cot(\gamma_j) + \cot(\delta_j)}{\|\mathbf{p} - \mathbf{q}_j\|^2}$$

where δ_j and γ_j are adjacent angles to the edge $\mathbf{p}\mathbf{q}_j$ at the vertex \mathbf{q}_j .

3. (original) The method of claim 2 wherein a series of instructions or program code embodying the method is stored in a memory.
4. (canceled)
5. (currently amended) ~~The A method of claim 4~~ tangibly embodied on or in a memory for deriving weights w_{ij} for expressing a vertex \mathbf{q}_i in a mesh representation of an object surface in terms of its one-ring neighbors $\mathbf{q}_j, \forall j \in N(i)$, wherein, for a particular weight w_{ij} , corresponding to a vertex \mathbf{q}_i , the method embodies a formula which may be expressed as follows:

$$w_{ij} = \frac{\cot(\gamma_j) + \cot(\delta_j)}{\|\mathbf{q}_i - \mathbf{q}_j\|^2}$$

where δ_j and γ_j are adjacent angles to the edge $\mathbf{q}_i\mathbf{q}_j$ at the vertex \mathbf{q}_i .

6. (original) The method of claim 5 wherein a series of instructions or program code embodying the method is stored in a memory.
7. (currently amended) A processor readable medium tangibly embodying a method of parameterizing a mesh representation of an object surface, the method comprising the steps of: for one or more vertices q_i of the mesh representation, computing for one or more of its one-ring neighbors q_j , $\forall j \in N(i)$, a weight w_{ij} in accordance with the following formula:
- $$w_{ij} = \frac{\cot(\gamma_j) + \cot(\delta_j)}{\|q_i - q_j\|^2}$$
- where δ_j and γ_j are adjacent angles to the edge $q_i q_j$ at the vertex q_j ; and responsive to one or more of the weights w_{ij} determined in the foregoing step, determining the parameterized coordinates of one or more of the vertices of the mesh representation.
8. (currently amended) The method medium of claim 7 wherein the method further comprising comprises fixing the positions of one or more boundary vertices in parameter space.
9. (currently amended) The method medium of claim 8 wherein the method further comprising comprises assigning each of these vertices a position on a fixed boundary C , where the position on the fixed boundary C assigned to a vertex i may be referred to as C_{u_i} .
10. (currently amended) The method medium of claim 9 wherein the method further comprising comprises solving the following system of linear equations in order to derive the parameterization of the mesh representation:

$$\forall i, i \in [1 \dots n] \left\{ \begin{array}{ll} \sum_{j \in N(i)} w_{ij} (u_i - u_j) = 0 & \text{if } i \text{ is an interior vertex} \\ u_i = C_{u_i} & \text{if } i \text{ is a boundary vertex} \end{array} \right\}$$

where u_i is the vertex i in parameter space (and u_j is the vertex j in parameter space), and C_{u_i} is the boundary position in parameter space assigned to the boundary vertex i .

11. (currently amended) A processor readable medium tangibly embodying a method of parameterizing a mesh representation of an object surface, the method comprising the steps of:
- a step for computing, for one or more vertices q_i of the mesh representation and one or more of its one-ring neighbors q_j , $\forall j \in N(i)$, a weight w_{ij} in accordance with the following formula:

$$w_{ij} = \frac{\cot(\gamma_j) + \cot(\delta_j)}{\|q_i - q_j\|^2}$$

where δ_j and γ_j are adjacent angles to the edge $q_i q_j$ at the vertex q_j ; and

a step for determining, responsive to one or more of the weights w_{ij} determined in the foregoing step, the parameterized coordinates of one or more of the vertices of the mesh representation.

12. (canceled)

13. (currently amended) The medium of ~~claim 12~~ any of claims 7-11 wherein the method is embodied as instructions or program code stored in a memory.

14. (previously presented) The medium of claim 13 wherein the memory is selected from the group comprising RAM, ROM, PROM, EPROM, EEPROM, hard disk, floppy disk, CD-ROM, DVD, and flash memory.